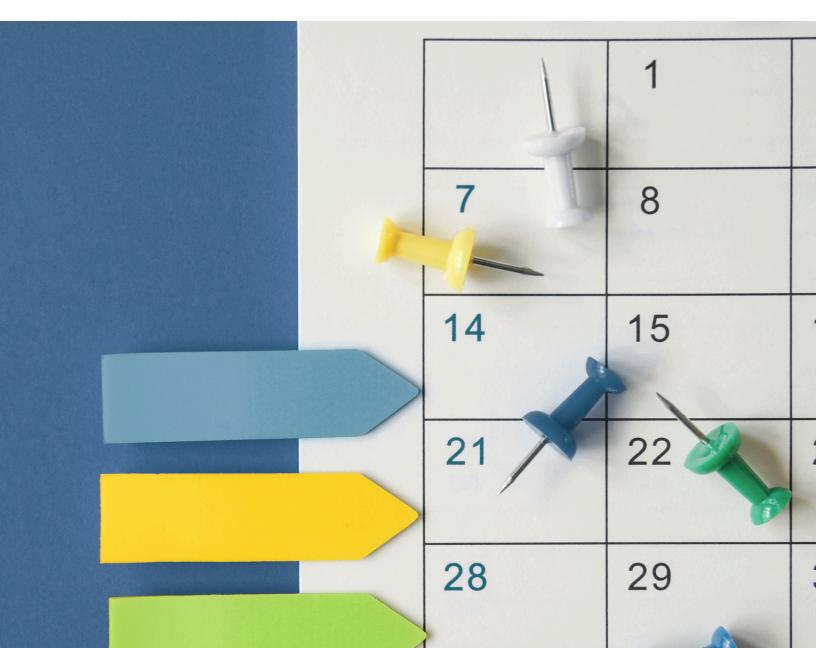


Course Schedule

ENL 620 Writing Computer-User Documentation



ENL 620: Writing Computer-User Documentation Course Schedule

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Course Schedule

The readings are listed in the order you should read them. Also, know that our schedule is subject to change.

Unit 1: Intro to Design Thinking, Usability Studies, & User Experience		
Week 1	No Class	
M 9.1	Labor Day	
Week 2	Class Intro: Your Interests & How You Can Study Them	
M 9.8 In person	 In-Class Guiding Questions Common misconceptions What is research? What is user research? What are your interests in Professional Writing & Communication? How can we study our interests? Homework Optional – Intro to Perusall 	
Week 3	Research Methods, Defining Design Thinking, Usability, & Wicked Problems	
M 9.15 In person	 Clary-Lemon, J., Mueller, D. & Pantelides, K. (2022). Chapter 1. What are research methods? Try this: Research methods for writers (pp. 3–20). The WAC Clearinghouse; University Press of Colorado. https://wac.colostate.edu/docs/books/try/chapter1.pdf Tham, J. & Thominet, L. (2022). Introduction to design thinking & keywords. In J. Tham (Ed.), Keywords in design thinking: A lexical primer for technical communicators & designers (pp. 3–17). The WAC Clearinghouse; University Press of Colorado.	

Week 4	Press of Colorado. https://wac.colostate.edu/docs/books/design/chapter27.pdf Garskie, L. (2022). 29. Wicked problems. In J. C. K Tham (Ed.), Keywords in design thinking: A lexical primer for technical communicators & designers (pp. 155–159). The WAC Clearinghouse; University Press of Colorado. https://wac.colostate.edu/docs/books/design/chapter29.pdf Wicked Problem Example, Forming Teams, & Research Proposal Drafting Day 1
M 9.22	Before Class – Read & Annotate with Perusall
In person	 Choose 3 articles to read and annotate Dighton, D., Abel, B., & Bikmohammadi, M. (2025). Localizing with GAI in the archives: Exploring practitioner attitudes on challenges and opportunities. Technical Communication Quarterly, 319–335. https://doi.org/10.1080/10572252.2024.2445302 Graham, S. S., & Hopkins, H. R. (2022). Al for social justice: New methodological horizons in technical communication. Technical Communication Quarterly, 89–102. https://doi.org/10.1080/10572252.2021.1955151 Jiang, J. & Verhulsdonck, G. (2025). Augmenting user experience design with multimodal generative artificial intelligence: A study of technical communication students. Technical Communication Quarterly, 1–20. https://doi.org/10.1080/10572252.2025.2473503 Jiang, J., Vetter, M. A., & Lucia, B. (2024). From hype to practice: Reinterpreting the writing process through technical writing students' engagement with ChatGPT. Technical Communication Quarterly, 1–23. https://doi.org/10.1080/10572252.2024.2445302 Homework Discussion – Finalize usability teams
Week 5	Choosing a Wicked Problem & Research Proposal Drafting Day 2
M 9.29	Before Class – Read & Annotate with Perusall
In person	 Laubheimer, P. (2016, January 3). How UX professionals collaborate on deliverables. NN/g.

https://www.nngroup.com/articles/ux-deliverablescollaboration/ • Clary-Lemon, J., Mueller, D. & Pantelides, K. (2022). Chapter 4. Working with words. *Try this: Research methods for writers* (pp. 69–87). The WAC Clearinghouse; University Press of Colorado. https://wac.colostate.edu/docs/books/try/chapter4.pdf Clary-Lemon, J., Mueller, D. & Pantelides, K. (2022). Chapter 5. Working with people. Try this: Research methods for writers (pp. 89–107). The WAC Clearinghouse; University Press of Colorado. https://wac.colostate.edu/docs/books/try/chapter5.pdf **Unit 2: Understanding & Researching Users** Week 6 **Researching Users** M 10.6 Unit 1: Research Proposal due by 11:59 p.m. *In person* Before Class - Read & Annotate with Perusall • Wible, S. (2022). 1. Empathy. In J. C. K Tham (Ed.), Keywords in design thinking: A lexical primer for technical communicators & designers (pp. 21–24). The WAC Clearinghouse; University Press of Colorado. https://wac.colostate.edu/docs/books/design/chapter1.pdf • Tham, J. C. K., Howard, T. & Verhulsdonck, G. (2024). 4. Empathizing with and assessing user needs. UX writing: Designing user-centered content (pp. 58–87). Routledge. Tham, J. C. K., Howard, T. & Verhulsdonck, G. (2024). 5. Defining problems and opportunities. UX writing: Designing usercentered content (pp. 88-109). Routledge. Week 7 No Class Indigenous Peoples' Day M 10.13 Peer Review: User Research Summary & User Personas Week 8 M 10.20 Before Class - Post Draft Independent Upload your Unit 2 deliverables (User Research Summary Draft & 2 work User Personas) to the peer review activity before class. Post peer review feedback by 11:59 p.m.

Unit 3: Designing, Testing, & Conducting a Usability Study

Week 9	Designing a Usability Study
M 10.27	Unit 2: User Research due by 11:59 p.m.
In person	Before Class – Read & Annotate with Perusall
	 Nielsen, J. (2012). Usability 101: Introduction to usability. NN/g. https://www.nngroup.com/articles/usability-101-introduction-to-usability/ Rosala, M. (2024, November 1). Research plans: organize, document, inform. NN/g. https://www.nngroup.com/articles/pm-research-plan/ Loranger, H. (2016, April 17). Checklist for planning usability studies. NN/g. https://www.nngroup.com/articles/usability-test-checklist/ Moran, K. (2021, February 7). How to test content with users. NN/g. https://www.nngroup.com/articles/testing-content-websites/?lm=user-quotes&pt=youtubevideo Facilitator guide. (n.d.). NN/g. https://media.nngroup.com/media/editor/2022/05/12/nng-example-facilitator-guide.pdf
Week 10	Creating Questions & Interviewing Users
M 11.3	Before Class – Read & Annotate with Perusall
In person	 Moran, K. (2024, July 24). Qualitative usability testing: Study guide. NN/g. https://www.nngroup.com/articles/qual-usability-testing-study-guide/?lm=test-5-users-qual-vs-quant&pt=youtubevideo Nielsen, J. (2010, July 24). Interviewing users. NN/g. https://www.nngroup.com/articles/interviewing-users/ Rosala, M. (2024, January 26). Open-ended vs. Closed questions in user research. NN/g. https://www.nngroup.com/articles/open-ended-questions/?lm=interviewing-users&pt=article Rosala. M. (2021, February 28). Writing an effective guide for a UX interview. NN/g. https://www.nngroup.com/articles/interview-guide/
Week 11	Workday
M 11.10	Unit 3: Usability Study Plan Draft due by 11:59 p.m.

Independent work	Work with your team to finish and submit your Usability Study Plan Draft. Dr. B will be available for questions during class time via Discord.
Week 12	Pilot Testing Your Usability Study Plan
M 11.17 In person	Bring your revised usability study plan, including moderator script, to class for a pilot testing session.
	Before Class – Read & Annotate with Perusall
	Fessenden, T. (2021, June 6). 5 facilitation mistakes to avoid during user interviews. NN/g. https://www.nngroup.com/articles/interview-facilitation-mistakes/
Unit 4: Reporting	g Your Findings
Week 13	Writing a Usability Report
M 11.24	Unit 3: Final Usability Study Plan due by 11:59 p.m.
In person	Before Class – Read & Annotate with Perusall
	 Interaction Design Foundation. (n.d.). Usability reports. https://www.interaction-design.org/literature/topics/usability-reports?srsltid=AfmBOorc5X_MkuSFSpCIX_amGSBpLx4j-X7bImT_gM7lwaqMm-7UiwT- Schade, A. (2013, September 14). Making usability findings actionable: 5 tips for writing better reports. NN/g. https://www.nngroup.com/articles/actionable-usability-findings/ Krause, R. (2020, July 19). Turning complex data into compelling stories: A 5-step process. NN/g. https://www.nngroup.com/articles/complex-data-compelling-stories/ Rosala, M. (2022, August 17). How to analyze qualitative data from UX research: Thematic analysis. NN/g. https://www.nngroup.com/articles/thematic-analysis/
Week 14	Run Your Usability Test
M 12.1 Independent work	This week is dedicated to working with your team to run your usability test. Afterward, begin drafting the Usability Report in preparation for team meetings.

Week 15	Usability Team Workday & Team Meetings
M 12.8 Group meetings	Teams must schedule a 10–20-minute meeting (in-person, Zoom, or live Discord group chat) with Dr. B for this week to discuss your usability test and usability report.
	All team members must attend. One teammate can schedule the meeting on the group's behalf.
Week 16	Final Usability Report Due
Sat 12.13	Unit 4: Usability Report Due Sat 12.13 at 2:30 p.m.